

Before you begin:

- 1) Download JavaScript Practice Site
- 2) Watch JavaScript 3, 4, 5

Option 1:

Goal: Create a quiz all about anything you want.

Requirements:

- 1) Can NOT be case sensitive. So you should be able to type 'red' , 'Red' or 'RED' or even 'rEd' and have them work if it is the correct answer.
- 2) Keep track of a score. How many points each wrong answer and correct answer is worth is up to you.

Option 2:

Goal: Create a choose your own adventure game.

Requirements:

- 1) Have the user give you information that determines certain outcomes.
- 2) Keep track of a score of some kind.